# Bash 101 Intro to Shell Scripting

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http://www.jpsdomain.org/public/2011\_bash\_101.pdf http://www.jpsdomain.org/public/2011\_bash\_101.odp

# Agenda

- What is a "shell" and a "shell script?"
- Why should I care?
- How do I get started?
- Prompts, positional parameters & STDIO
- Anatomy of 'cdburn'
- Programming bash
- What did we miss?
- What about Windows?
- What next?
- URLs, Wrap up and Q&A

### What is a "shell?"

- A program that provides an interface to an operating system (which is itself an interface to the hardware)
- May be CLI or GUI
  - CLI = command line interface
  - GUI = graphical user interface
- May have more than one available
  - Bourne (sh), Bourne Again Shell (bash), Korn (ksh)
  - zsh, fish, csh, tcsh, many, many others
  - CDE, Gnome, KDE, Presentation Manager, Workplace Shell, many, many others

# What is a "shell script?"

- Fundamentally just a list of commands to run
  - May use arguments and variables various control logic and arithmetic to figure out what or run when
  - bash is integer only, other shells may not be
- Plain text file
- Used on CLI only
- Builds on:
  - The "Unix" tool philosophy
  - The "Unix" everything-is-a-file philosophy

# Why should I care?

- You can write new commands!
  - Save time & effort and make life easier
  - E.g., if you always type in four commands to accomplish some task, type them once into an editor, add a "shebang" line and comments, save and set execute permissions. You now have a shell script!
- Automation
  - cron
- Consistency & Reliability
- (Process) Documentation
- One-liners

# How do I get started?

- Fire up an editor
  - #!/bin/bash echo 'Hello world, my first shell script!'
  - chmod +r script
- bash 'help' command!
  - 'help set' vs. 'man set'
- Most of a Linux system is run by shell scripts.
   They are everywhere, find some and read them.
  - Everything in /etc/init.d/
  - for i in /bin/\*; do file \$i | grep -q 'shell script' && echo \$i; done
    # You will be surprised!

# **A Word About Prompts**

- http://www.tldp.org/HOWTO/Bash-Prompt-HOWTO/index.html
- PS1 is the interactive prompt (default '\s-\v\\$', varies by distro)
  - PS1='\n[\u@\h:T\I:L\$SHLVL:C\!:J\j:\D{%Y-%m-%d\_%H:%M:%S\_ %Z}]\n\$PWD\\$'
  - [user@hostname:T0:L1:C924:J0:2011-02-08\_17:42:33\_EST] /home/user/Documents/Presentations\$
- PS2 is the continuation prompt (default is '> ' which is OK)
  - PS2='>'
- PS3 is the 'select' prompt (default of '#? ' is kinda useless)
  - PS3="
- PS4 is the debug (trace) prompt (default of '+ ' is kinda useless)
  - PS4='+xtrace \$LINENO: '

#### **Positional Parameters**

"Main" script:

```
$0 $1 $2 $3 myscript foo bar baz
```

- \$# = number of parms
- \* \* = "\$1 \$2 \$3" # a single string of all parms, separated by first character of \$IFS (Internal Field Separator)
- "\$@" = "\$1" "\$2" .. "\$N" # For re-use later
- Reset inside a function
  - \$1 = first arg to function, not script
  - But use \$FUNCNAME instead of \$0

# Standard Input, Output & Error

- http://en.wikipedia.org/wiki/Standard\_streams
- STDIN = standard input, usually from the keyboard or another program via a pipeline or redirection
- STDOUT = standard output, to terminal, pipeline or redirection
  - echo 'Hello World!'
- STDERR = standard error, to terminal, pipeline or redirection but allows errors to be seen even if STDOUT is piped or redirected
  - echo 'World Hello!' >&2

# **Anatomy 1**

- "Shebang" line → /bin/sh -ne /bin/bash #!/bin/sh #!/bin/bash #!/bin/bash #!/usr/bin/env bash
- Comment line
   # name--description
   # cdburn--Trivially burn ISO images to disc
- Version control line (optional, depends)
   # \$Id\$
   VERSION='\$Version: 1.1 \$' # CVS/\$VN
   # VERSION='ver 1.2.3' # Hard-code

# **Anatomy 2: Usage**

```
if [ "$1" = "-h" -o "$1" = "--help" -o -z "$1" ]; then
  cat <<-EoU
     $0 $VERSION
     Trivially burn ISO images to disc
     Usage: $0 </path/to/iso>
     e.g. $0 /home/jp/CD-image/image.iso
  EoU
  exit 1 # or 'exit 0'?
```

# **Anatomy 3: Sanity Checks**

```
speed="
               # Use burner default (2x ' not ")
# Make sure we have a burner
if [-x /usr/bin/wodim]; then
  # Debian, Ubuntu
  CDBURNER='/usr/bin/wodim'
elif [-x /usr/bin/cdrecord]; then
  # CentOS, etc.
  CDBURNER='/usr/bin/cdrecord'
else
  echo "FATAL: Can't find wodim or cdrecord! Is either
installed?"
  exit 1
fi
```

# Anatomy 4: guts

```
ISO="$1"
[-r "$ISO"] || {
  echo "FATAL: ISO '$ISO' not found or not
readable!"
  exit 2
PS4=" # That is ' and ', not "
set -x # "debug"; will display cmd then run it
$CDBURNER -v -eject -dao $speed
padsize=63s -pad "$ISO"
```

#### Notice...

- The code ("guts") that actually does the work is usually only a tiny amount of code.
- 70-95% of the code is usually the "user interface:"
  - Prevent mistakes
  - Give useful feedback
- Code for GUI's (Graphical User Interfaces) is even worse; it's larger and almost all of the code is "interface" with only a tiny bit being guts.

# "Programming" bash

- programming language
- basic operation is invocation = you run stuff
- variables
  - integers
  - strings
  - arrays
- control structures
  - Branching / conditionals
  - looping

# debugging

- PS4='+xtrace \$LINENO: '
  - First character is duplicated to show nesting level, that's why I have '+' there
  - \$LINENO should be in the default PS4 prompt!
- bash -n path/to/script # gross syntax check
- bash -x path/to/script # debug
- set -x & set +x # debug on / off
- set -v & set +v # verbose on / off

## Quotes

- The shell re-writes the line
- White space is a delimiter!
- Quoting
  - Use ' 'unless you are interpolating \$variables, then use
  - echo 'foo'
  - echo "\$foo"
  - grep 'foo' /path/to/file
  - grep "\$regex" /path/to/file
- Except when it's not. Can make your head hurt.

#### **Variables**

- USE GOOD NAMES!!!
- No \$ or spaces around = when assigning: foo='bar' foo="bar\$baz"
- \$ when referencing value: echo "\$foo"
- Append: foo="\$foo bar"
- Needs \${} if variable followed by [a-zA-Z\_0-9] foo="foo \$bar baz" # OK foo="foo\${bar}baz" # \$bar needs \${}

#### **Command Substitution**

- Old way (backticks):
- New way, easier to read and nest:\$()
- Example: lines\_in\_file=\$(wc -I \$file | awk '{print \$1}')
- The effect is to pull outside data into your script, which is terribly useful.

#### I/O Redirection

- command > output
   ls > mydir.txt # create or truncate
   ls >> mydir.txt # create or append
- command < input wc < mydata</li>
- command1 | command2 # AKA pipeline
   ls | wc -l
- cmd > outfile 2> errfile
- cmd > logfile 2>&1 # or just >&
- cmd 2>&1 | next command

#### If .. then .. else .. fi

```
if [ "$1" = "-h" -o "$1" = "--help" -o -z "$1" ]; then
     stuff
  elif grep -q "$pattern" "$file"; then
     stuff
  else
     stuff
grep -q "$pattern" "$file" && {
     echo "Found '$pattern' in '$file'!"
     exit 0
  } || {
     echo "Did not find '$pattern' in '$file'!"
     exit 1
```

#### for .. do .. done

- Execute commands for each member in a list
  - for i in /bin/\*; do file \$i | grep -q 'shell script' && echo
     \$i; done
  - for i in /bin/\*; do
     file \$i | grep -q 'shell script' && echo \$i
     done
  - for octet in \$(seq 1 10); do host 192.168.1.\$octet; done| grep -v 'NXDOMAIN)\$'
  - for partition in 1 2 3; do mdadm --add /dev/md\$partition /dev/sda\$partition; done
  - for file in \*.JPG; do echo mv \$file \${file/JPG/jpg}; done

#### case .. esac

 "Execute commands based on pattern matching"

```
case "$HOSTNAME" in
```

```
drake*) speed='speed=24';; # GCC-4244N, Write: 24x CD-R, Rewrite: 24x CDRW, Read: 8x DVD ROM, 24x CDROM
```

```
ringo* ) speed='speed=48' ;; # Man.Part# : G9P3H / Dell Part# : 318-0037
```

```
*) speed='speed=4' ;; # Ancient default, but it worked
```

#### esac

#### select .. done

- Sort-of trivially create a user menu
  - "Sort-of" because you need to get your logic right
  - Trivial example without any error or other checking or an "exit" option:

```
PS3='Choose a file: '
select file in $dir/*; do
echo "$file" && break
done
```

#### docs

- "here-document"
  - Must use TAB, not space to indent when using '<<-'!!!</li>
  - cat <<EoF</li>cat <<-EoF</li>
  - cat <<'EoF'</li>
     cat <<-'EoF'</li>
- Comments
  - May be stand-alone or in-line after code
    - # Stand-alone comment
    - Is -la /root # Long list including hidden files of /root
- In-line POD (Perl's Plain Old Documentation)
  - pod2html, pod2latex, pod2man, pod2text, pod2usage
  - Use a NoOp + here-document
    - : <<'POD'</p>

## functions

- There's a bunch of ways to declare them, I like:
  - function foo {<code goes here>
- \$1, \$2 .. \$N get reset inside the function
  - Use \$FUNCNAME instead of \$0
  - Can also use 'local' keyword for scope
- CAN'T pass values back out like you'd expect!!!
  - Either set GLOBAL variables
    - Except watch out for subshells (including '|')!!!
  - OR output results and call function in a \$()

#### Function \_choose\_file

```
# "Return" the file name chosen (not for production use)
# Called like: file=$( choose_file <dir>)
function choose file {
  local dir="$1"
  PS3='Choose a file: '
  select file in $dir/*; do
    echo "$file" && break
  done
} # end of function choose file
```

#### **Revision Control**

- Out of scope here, except that you want some.
- Lots of resources out there.
  - http://www.jpsdomain.org/public/PANTUG\_2007-06-13\_appd=Revision\_Control=JP.pdf
- Trivial case:
  - aptitude install bzr
  - cd /path/to/scripts
  - bzr init
  - bzr add \*
  - bzr ci

### What did we miss?

 Well, almost everything, entire books have been written, 1 hour isn't going to cover it.

- for (( expr1; expr2; expr3 )); do list; done
- while list; do list; done
- until list; do list; done
- Pattern Matching:
  - \${variable#pattern}
  - \${variable%pattern}
  - \${variable/pattern/string}

\${variable##pattern}

\${variable%%pattern}

\${variable//pattern/string}

#### What else did we miss?

- String Operations:
  - \${variable:-word} # Return a default value
  - \${variable:=word} # Set a default value
  - \${variable:?word} # Catch undefined vars
  - \${variable:+word} # Test existence
  - \${variable:offset:length} # Substrings
- Aliases (& \unalias)
- Lots, lots more...

#### What about Windows?

- bash comes on a Mac, but not on Windows.
- Windows 'cmd.exe' is actually much more powerful than most people realize, but it still pales in comparison to any decent Unix/Linux shell.
  - http://www.jpsdomain.org/windows/winshell.html
- Use Cygwin: http://www.cygwin.com/
- Use the UnxUtils: http://unxutils.sourceforge.net/
- Use the GNU Win32 ports: http://sourceforge.net/projects/gnuwin32/
- Use Perl, Python or some other tool
  - http://www.activestate.com/solutions/perl/, etc.

## What next?

- Books
  - Learning the bash Shell
  - Bash Cookbook
  - Classic Shell Scripting
- Web
  - http://www.bashcookbook.com/bashinfo/
  - Google
  - Everywhere
- Revision Control
  - Bazaar (BZR), git, Subversion (SVN), many others
  - Avoid CVS if possible, it's too old and crufty

# URLs, Wrap-up and Q&A

#### URLs:

- TONS of resources: http://www.bashcookbook.com/bashinfo/
- These slides: http://www.jpsdomain.org/public/2011\_bash\_101.pdf http://www.jpsdomain.org/public/2011\_bash\_101.odp
- Bash vs. Dash: http://princessleia.com/plug/2008-JP\_bash\_vs\_dash.pdf and aptitude install devscripts then use checkbashisms
- The sample script: http://www.jpsdomain.org/public/cdburn
- STDIN, STDOUT, STDERR: http://en.wikipedia.org/wiki/Standard\_streams
- Revision Control: http://www.jpsdomain.org/public/PANTUG\_2007-06-13\_appd=Revision\_Control=JP.pdf
- Windows Shell Scripting (cmd.exe): http://www.jpsdomain.org/windows/winshell.html
- BASH Prompt HOWTO: http://www.tldp.org/HOWTO/Bash-Prompt-HOWTO/index.html
- Cygwin: http://www.cygwin.com/
- UnxUtils: http://unxutils.sourceforge.net/
- GNU Win32 ports: http://sourceforge.net/projects/gnuwin32/
- Win32 Perl http://www.activestate.com/solutions/perl/
- Questions?
- I'm on the PLUG list... jp@jpsdomain.org
- Some of these slides were adapted from 2007 Ubuntu Live presentation by Carl Albing & JP Vossen: "bash from beginner to power user"